

# Overcoming Poverty of Stimulus with Structure and Parameters

Dakotah Lambert, Jon Rawski, Jeffrey Heinz



# Talk in a Nutshell

Phonological Induction succeeds despite PovStim (Pearl in press)

- ▶ sparse, underdetermined, Zipf-distributed input
- ▶ lack of invariance in the signal

Successful learning requires **restricted hypothesis space/class**

- ▶ What are structural conditions on this space?
  - ▶ Necessary: **Regular** (Kaplan & Kay 1994)
  - ▶ Necessary and Sufficient: **Subregular** (Heinz 2018)
- ▶ Why does it look that way?
  - ▶ It emerges from learning parameters! (Heinz 2010)
  - ▶ A typology of mental representations
  - ▶ A typology of learning algorithms
  - ▶ Learners entertain the **simplest** of these

Today we will show this via phonotactics

# Cognitive Complexity from First Principles

What kinds of distinctions does a cognitive mechanism need to be sensitive to in order to classify forms with respect to a pattern?

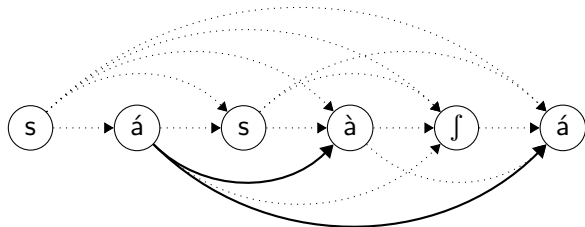
## **Reasoning about patterns**

- ▶ What objects/entities/things are we reasoning about?
- ▶ What relationships between them are we reasoning with?

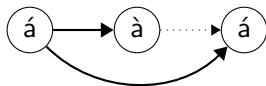
# Finite Model Theory

- ▶ A 'model' of a word is a representation of it.
- ▶ A (Relational) Model contains two parts:
  - ▶ A **domain**: a finite set of elements.
  - ▶ **Relations** over domain elements.
- ▶ Every word has a model.
- ▶ Different words have different models.
- ▶ General: strings, trees, autosegmental graphs, etc
- ▶ Models are structures, sub-structures are called **Factors**

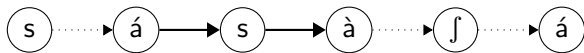
# Precedence Model



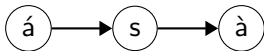
$\langle \mathcal{D}; <, s, f, á, à \rangle$



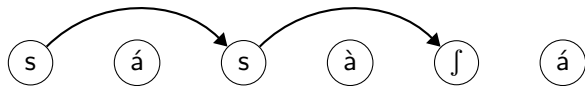
# Successor Model



$\langle \mathcal{D}; \triangleleft, s, j, \acute{a}, \grave{a} \rangle$



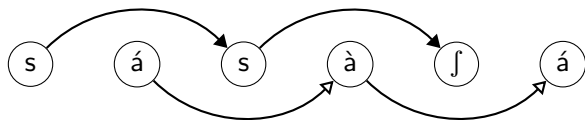
# Tier-Successor Model



$\langle \mathcal{D}; \triangleleft_{\{s, f\}}, s, f, \acute{a}, \grave{a} \rangle$



## Multi-Tier Successor Model



$\langle \mathcal{D}; \triangleleft\{s, j\}, \triangleleft\{\grave{a}, \acute{a}\}, s, j, \grave{a}, \acute{a} \rangle$





## Online Learning Algorithms

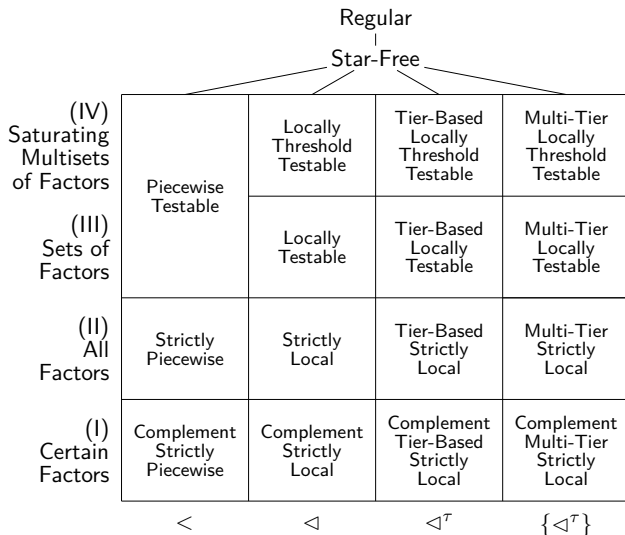
Generalizing String Extension Learning (Heinz 2010), one can infer grammars from data by collecting

- I  $k$ -factors, but ignore words longer than  $k$
- II Any  $k$ -factors
- III Sets of  $k$ -factors
- IV Multisets of  $k$ -factors, saturated by a constant  $t$

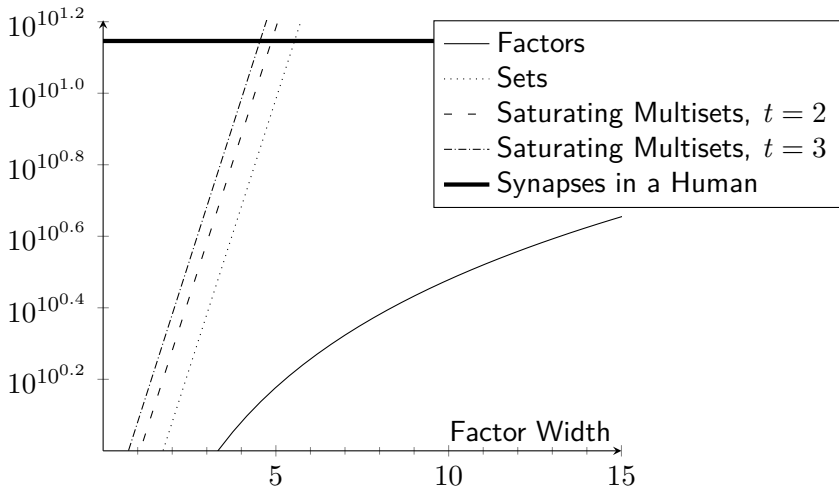
Example: Learner sees 'aaaab', biased with  $<$  model,  $k$  and  $t = 2$

Algorithm	Resulting Grammar
I	$\emptyset$
II	$\{aa, ab\}$
III	$\{\{aa, ab\}\}$
IV	$\{\{\langle aa, 2 \rangle, \langle ab, 1 \rangle\}\}$

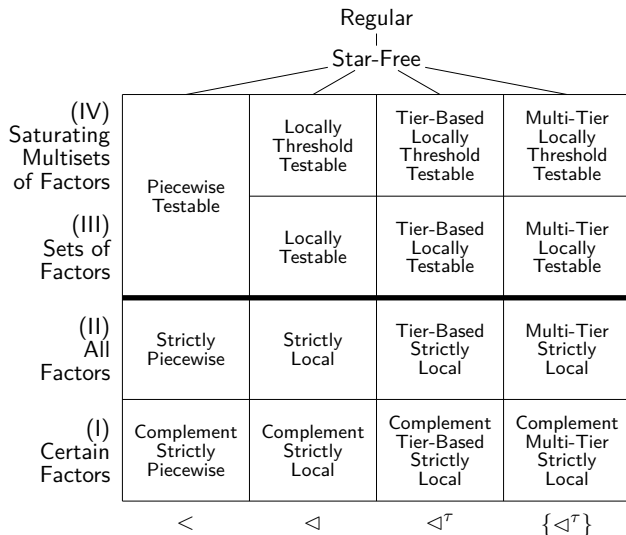
# Deriving the Subregular Hierarchy



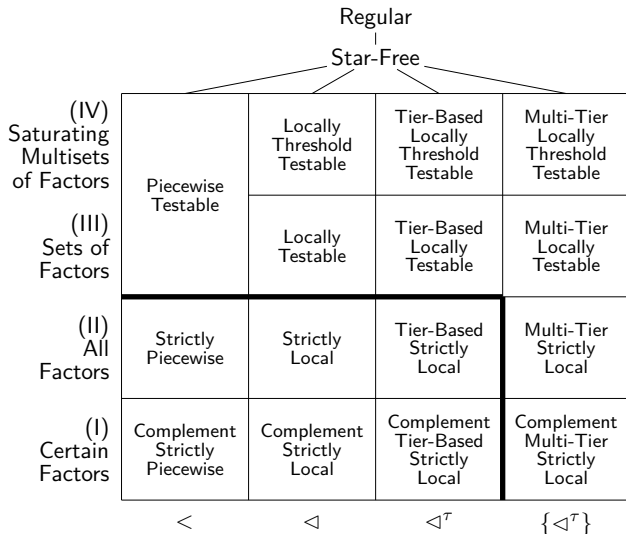
## Space Requirements for Learning



# Subregular + Space



# Subregular + Space + Linear Time



# Do the Predictions Match the Evidence?

## Typological Data:

- ▶ many examples of SL, SP, TSL, MTSL
- ▶ Other classes: virtually none
- ▶ Aksenova & Deshmukh 2018: Multi-Tier Interactions restricted, suggests bias toward the linear-time classes

## Laboratory Learning Results:

- ▶ Lai 2015, McMullin & Hansson 2019, Finley 2009: Learners biased towards SL, SP, TSL patterns

## Conclusion

Learners efficiently overcome impoverished data through biases towards simple representations and learning parameters